



## Katsuya Eguchi

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Katsuya Eguchi began his Nintendo career in 1986. Some of his early projects include *Super Mario Bros. 3* and the course design for *Super Mario World* on the Super Famicom (Super NES). He also served as the director of well-known Nintendo titles *Star Fox* (Super Famicom/Super NES), *Wave Race 64* (Nintendo 64) and *Animal Crossing* (Nintendo GameCube), and served as producer of *Animal Crossing: Wild World* (Nintendo DS), *Animal Crossing: City Folk* (Wii) and *Animal Crossing: New Leaf* for Nintendo 3DS. He also served as the producer of *Wii Sports Resort, Wii Play, Wii Sports* and the Check Mii Out Channel on the Wii system, in addition to *Nintendo Land* for the Wii U system.

Katsuya Eguchi was born in Fuchu-City, Tokyo, and is a graduate of the Computer Graphics Department of Japan Electronics College.